

Unlockables from “Super Mario Sunshine”

New ending screen after credits.

Unlockable	How to Unlock
New ending screen after credits.	Collect 120 shine sprites.

Contributed By: WigglerBooNoki

The Secret Nozzles

Follow these instructions to unlock FLUDD's remaining Nozzles.

Unlockable	How to Unlock
Rocket Nozzle	Collect 30 Shines (NOTE: you can only unlock this after unlocking Yoshi and the Turbo Nozzle)
Turbo Nozzle	Collect 25 Shines (NOTE: you can only unlock this after unlocking Yoshi)

Contributed By: DrummerManiac

Unlock Sunglasses & Hawaiian Shirt

Both of these items are given to you by the man wearing sunglasses.

You can get the Sunglasses by obtaining 30 shines.

You can get the Hawaiian Shirt after completing the game.

Unlockable	How to Unlock
Hawaiian Shirt	See the man wearing sunglasses after completing the game
Sunglasses	See the man wearing sunglasses after obtaining 30 shines

Contributed By: bluberry

Unlock Yoshi

To unlook Yoshi, you need to beat episode four of Pinna Park.

Unlockable	How to Unlock
Yoshi	Beat episode four of Pinna Park

Contributed By: tigger93

Glitches

Access Pianta Village Anytime

This trick allows you to access Pianta Village without the rocket nozzle.

Get behind the Shine Gate in Delfino Plaza, and jump onto the first small wall. Face away from the gate, backflip (quickly press the opposite direction and jump) and hover over to the large Shine, and land on the little overhang surrounding it. Go to the edge facing the rest of the plaza, turn around, and do a triple jump, only make the first two jumps small. Do this next part quickly and carefully: on the peak of the third jump, hover, turn around, and grab on to the top of the gate. Jump into the pipe, and congrats! You've just gotten into Pianta Village without using the Rocket Nozzle!

Contributed By: P0lar Bear

Bubba proof

In Gelato Beach, or any other levels where there are Bubbas (the big red fish that drags Mario underwater), you can stop them from dragging Mario underwater if you pick up a piece of fruit and start swimming with it. The Bubbas will follow mario around (and sometimes even pass through him), but won't be able to drag him down.

Contributed By: jelly soup

Easy Lives

First, go to Delfino Plaza and collect 100 coins. Immediately after, find the pianta on a roof that throws you into a building for one coin. Collect the star inside the building and when you start over in Delfino Plaza, you will have 99 coins. Get another coin (to make 100) and you will get an extra life. Repeat as desired.

Contributed By: Colororangey

Walk Underwater

This glitch allows Mario to run around underwater in Delfino Plaza during the flood.

Clear Episode 7 in every level to flood Delfino Plaza. After watching the long cutscene and Mario's long drop into the Plaza, swim over to the log in front of the Shine Gate. Dive underwater, and try to surface under the log. If done correctly, Mario will suddenly drop and he'll be walking around under the water, and the Underwater Life Gauge will be gone. You can do this trick with any of the logs in the Plaza.

NOTE: During the flood, only Serena Beach and Pianta Village are accessible. The rest of the stages and any underwater manholes or buildings aren't.

Contributed By: P0lar Bear

Secrets

Easy Coins and Free lives

In some levles you will see nails shooting out of the ground. Jump on them, then ground pound them three times. You will ether get a free live or coin!

Contributed By: tigger93